96th Nebraska Women's Match Play Championship Pace of Play Policy

MATCH PLAY

MAXIMUM ALLOWABLE TIME

Maximum allowable time is the **MAXIMUM** time deemed necessary by the Committee for a group to complete its stipulated round. This is expressed in a per-hole and aggregate time format on the chart attached to this document.

- A group's *maximum allowable time* begins at its assigned starting time, or if the starting time is delayed, at the adjusted starting time.
- Time associated with playing the game, e.g., for course difficulty and walking times between holes, is included in all *maximum allowable times*.

OUT OF POSITION - MATCH PLAY

A match is **out of position** when it:

- Completes play of a hole (replaces the flagstick) later than the maximum allowable time given and:
 - a) Reaches a par-3 hole that is clear of all play and all players in the preceding match have played their strokes from the teeing ground of the next hole.
 - b) Reaches a par-4 or par-5 hole which is not clear of all play but which becomes clear of all play before all players in the match have played all of their strokes from the teeing ground.
 - c) Reaches a par-4 or par-5 hole which is clear of all play.

TIMING

- When the Committee determines that a match will be timed, all players in the match will be notified by a Rules Rover.
- Other than on the putting green, the timing of a player's stroke will begin when it is the player's turn to play and the player can do so without interference or distraction. Time spent determining yardage and other conditions, such as wind, will count as time taken for the next stroke.
- On the putting green, the timing of a player's stroke will begin after a player has been allowed a reasonable amount of time to mark, lift, clean and replace the ball, repair ball marks and remove loose impediments on the line of putt. Time spent looking at the line from beyond the hole or to the side of and/or behind the ball will count as part of the time taken for the next stroke.
- When a match is being monitored and timed, each player is permitted a maximum of **40 seconds** to make a stroke. **Note:** This 40-second time limit includes the first player to play from the teeing ground, fairway, or near or on the putting green.
- Any player in a match being timed who exceeds the maximum allowable time to play a stroke will be informed as soon as practicable by a Rules Rover.
- A Rules Rover will not advise a match that it has regained its proper position on the course and is no longer being timed. A player may inquire of the match's status at any time.

<u>Note:</u> The Committee reserves the right, at any time, to time a match when deemed necessary. Further, if the Committee determines a player to be unreasonably slow, the player may be timed individually at the Committee's discretion, regardless of whether the match is out of position. Players should also be aware that the Committee may assess a "bad time" to a player in a match that is out of position if the player makes no effort to help the match get back in position. An example of this would be a player who delays play between shots or holes.

PENALTIES

The following are the penalties, in sequence, for any player in a match being timed who takes more than the maximum allowable time (see below) to play a stroke after timing of the player's stroke begins:

- 1st breach warning
- 2nd breach loss of hole
- 3rd breach loss of hole
- 4th breach disqualification

If the match in question regains its proper position, any previous breach of these guidelines will be carried over for the remainder of that match in the event that the match requires additional monitoring.