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Nebraska Team Interclub Match Play Competition

1. 2024 SCHEDULE

Through August 2 Through August 31 September 16 Regular Season Matches Playoff Quarterfinal Matches Postseason Championship (The Final Four)

2. PLAYER ELIGIBILITY

Participating NebGolf member clubs may enter male amateur golfers meeting the following criteria:

a. The player must be a member in good standing with the club, have an active WHS Handicap Index and be listed on the club's most recent revision roster. The player should have at least 5 scores posted in the last calendar year. Any member who has not established an active WHS Handicap Index is ineligible. **Multi-members may represent** <u>only one club</u> during the 2024 season.

b. Though not required, an employee of the club may participate in each competition (including either a member of the Nebraska PGA or an Apprentice with the Nebraska PGA). The professional must be assigned to the gross group competing as the number one player on the team. Only one Nebraska PGA professional may participate per match. A member or another Non-PGA employee of the club may play in this No. 1 spot as well.

3. CLUB RESPONSIBILITIES

Hosts clubs participating in the Interclub Program are required to provide complimentary golf to visiting clubs for all scheduled regular season matches, including make-ups of postponed or suspended matches.

(See Section 4 - Club Options, below for reciprocal fees)

4. CLUB OPTIONS

Participating clubs are required to reciprocate the following services for \$30 or another rate agreed upon by the group: golf cart, range balls, and food following the round. The fee should be billed to each visiting participant, including professionals, by the host club. In addition, host clubs may charge their own members for services incurred during a home match, as they deem necessary.

5. TEAM CAPTAIN RESPONSIBILITIES

a. Match Arrangements

The host Team Captain, in coordination with the visiting Team Captain shall:

(1) Arrange for matches to be played by July 31. If the host club is unavailable, arrangements should be made to complete the match on an alternate date, or alternate site, prior to this date.

(2) Arrange starting times for matches that are at a reasonable hour to accommodate the visiting team's travel. (Whenever possible, NebGolf recommends that the first tee be closed for 20 minutes prior to the start of play.)

(3) Starting times should be set-up to ensure completion of play prior to darkness. The last group should be given approximately 5 hours prior to darkness to complete their match.

(4) <u>Time of starting.</u> Players are solely responsible for knowing their starting time and must be present and ready to play at the time laid down by the team captains. A player that is late, but within the five minutes, shall lose the first hole in his Singles match. Any player who arrives at the tee five minutes after the starting time loses to his opponent in the Singles match. The absent partner may join the Four-Ball match between holes, but not during the play of a hole. The absent partner may give advice prior to joining the match.

(5) <u>Player Lists.</u> Team Captains shall exchange a list of their players (to include their current WHS Handicap Index) prior to the start of each match. An officer, handicap committee member, or PGA professional from each club should sign the submitted list to verify the accuracy of the Handicap Indexes. All players shall then play to an appropriate Course Handicap for the particular match. If a question arises and the current Handicap Index of a player cannot be verified he shall be declared ineligible for that day's competition.

(6) <u>Match Rulings.</u> Team Captains shall resolve any rules issues under Rule 20.1b, The Rules of Golf. If the captains involved cannot agree, they shall follow the procedure set forth in Section 18 (Match Play Ruling Request) and Section 19 (Protests).

(7) <u>Match Results.</u> The host team's representative should record adjusted scores and match results on the Interclub Match Results/Posting Sheet (Appendix) and the visiting team's representative should verify it. Once the Host Captain's form has been signed by both representatives, the results of the Match will be considered official. **THE HOST TEAM CAPTAIN must e-mail – jahrens@nebgolf.org the completed form immediately after the match is concluded.** ANY RESULT NOT RECEIVED AFTER 5 WORKING DAYS MAY RESULT IN A HALVED MATCH 12-12. (If a protest is involved, it must be noted on the form and the procedure described in section 19 followed).

(8) <u>Posting Scores.</u> NebGolf will post all scores from the matches for Handicap purposes as Competition scores. It is imperative that the Match Results/Posting Sheet (Appendix) is completed correctly and includes each player's adjusted score (see the Paragraph 10).

6. NEBGOLF TEAM MATCH RULES

a. Team Composition

Each team consists of 8 players. No permanent roster is required for each team and there is no limit on the number of players that may be used during the regular season. New players may be added at any time during the <u>regular</u> season <u>only</u> if they meet eligibility requirements. An employee of the club (including a member of the Nebraska PGA or an apprentice with the Nebraska PGA) may participate in the No. 1 spot in the gross match. Any member of the club can also fill this spot in the gross match. All **players used in the Interclub Championship must have participated in at least one regular season or quarterfinal match.**

b. <u>Rules of Play</u>

Rules of Four-Ball (Rule 23, The Rules of Golf), and this document shall govern <u>all</u> matches, and shall not be waived for any reason.

c. Concession of Next Stroke, Hole or Match

NOTE: A concession of the next stroke, hole or match, by any player is binding in both the Singles and Four-Ball match. BEFORE MAKING ANY CONCESSION, the player should consider the implication of the concession on his Singles match AND the Four-Ball match.

A player may elect to not finish a hole. If a player so elects, this has no effect on the Four-Ball match. His partner may continue to represent the side in the Four-Ball match. However, it is important that the player who wishes to not finish a hole simply state that he is "disqualifying himself", rather than conceding the hole, since a "concession" of the hole is binding in the Four-Ball match.

A concession may not be declined or withdrawn.

d. Conforming Balls/Driver Heads

Only brands of golf balls on the most current USGA List of Conforming Golf Balls and driver heads on the most current list of Conforming Driver Heads may be used. Updated lists may be found on the USGA website at www.usga.org or by contacting the USGA Equipment Standards Department at (908) 234-2300. The penalty for use of a non-conforming ball is <u>disqualification</u>.

e. Distance Measuring Devices

Under Rule 4.3 (The Rules of Golf), a player may obtain distance information by use of a distance-measuring device. If, during a round, a player uses a distance measuring device to gauge or measure other conditions that might affect his play (e.g., elevation changes, wind-speed, etc.), the player is in breach of Rule 4.3.

7. COURSE HANDICAPS AND PAIRINGS

a. Handicaps

With the exception of the first group competing at gross (see note below), all players must compete using their Course Handicap (CH) as determined by their active WHS Handicap Index at the time in which the match is scheduled.

Note: The #1 and #2 players will compete in a gross competition in the first pairing.

(1) If a question arises and the current Handicap Index of a player cannot be verified he shall be declared ineligible for that day's competition. Players with a Handicap Index higher than 18.4 may play in any match but must play to a maximum of 18.4. PLAYERS PARTICIPATING IN A MAKE-UP MATCH SHALL USE THE ACTIVE WHS HANDICAP INDEX APPLICABLE TO THE MAKE-UP DATE.

b. Handicap Strokes

(1) In individual handicapped competitions allow the higher-handicapped player the full difference between the Course Handicaps of the two players; the lower-handicapped player shall then play from scratch.

(2) In each of the handicapped Four-Ball matches, the Playing Handicap for each player will be 90% of their Course Handicap. The lowest-handicap player will play at scratch and each of the other three players in the group will receive the full difference in strokes between their Playing Handicap and that of the lowest-handicapped player.

(3) In handicapped matches, the allocations of handicap strokes will be as listed on the scorecard.

(4) In accordance with Rule 3.2c of the Rules of Golf, the player and opponent should tell each other their handicaps before the match.

c. Pairings

(1) The first group will compete in a gross competition. An employee of the club (including a member of the Nebraska PGA or an apprentice with the Nebraska PGA) may participate as the #1 player. Otherwise, any member may fill this spot. The #2 player must be a member of the club.

(2) During the regular season, players competing in the handicapped matches for each club must be paired in WHS Handicap Index sequence from low to high, including the two-man teams, with the lowest-handicapped player listed first. (Example: the two lowest-handicapped players must be paired together and play as Team #2, the next two as Team #3, etc.)

(3) In the event that a last minute substitution would result in an improper sequence in the handicapped matches, the substituted player must play with a Course Handicap that is in proper sequence. (Example: A substitute with a Course Handicap of 10 cannot be placed between players with Course Handicaps of 6 and 8. The substitute would be required to play with a Course Handicap of 7 in this instance.) However, <u>if time permits</u>, the pairings should be adjusted.

(4) If players are not paired in Handicap Index sequence according to the procedures outlined above, or, if a player should play with an improper Course Handicap, the team in violation shall forfeit all individual and/or team four-ball match points won during the match by the player(s).

8. ORDER OF PLAY

It is recommended that the two-man teams tee off in numerical order (#1 teams first, #2 teams second, etc.) at each match. BOTH CAPTAINS MUST MUTUALLY AGREE TO ANY DEVIATION FROM THIS RECOMMENDATION.

9. FORMATS AND SCORING

a. The four two-man teams of each club compete against each other in three simultaneous matches as shown below. The total possible points for each team is 6; for each club - 24. The first of the four groups is a gross match where all four players involved play at scratch. The remaining three groups will compete using their Course Handicaps.

(1) Gross Pairing

<u>Match #1 (2 points).</u> An employee of the club (including either a member of the Nebraska PGA or an apprentice with the Nebraska PGA) or a member of the club plays his corresponding opponent in an 18-hole individual match.

<u>Match #2 (2 points).</u> A club member plays his corresponding opponent in an 18-hole individual match.

<u>Match #3 (2 points).</u> Each two-man team plays their corresponding opponents in an 18-hole Four-Ball match.

(2) Handicapped Pairings

<u>Match #1 (2 points)</u>. The lowest handicapped player on each of the two-man teams plays his corresponding opponent in an 18-hole individual match.

<u>Match #2 (2 points).</u> The second lowest handicapped player on each of the two-man teams plays his corresponding opponent in an 18-hole individual match.

<u>Match #3 (2 points).</u> Each two-man team plays their corresponding opponents in an 18-hole Four-Ball match.

Ties. A tie in any of these matches results in 1 point awarded to each team.

10. POSTING OF INDIVIDUAL SCORES

The game of golf is based on the premise that a golfer will play to the best of their abilities. Under the World Handicap System a player is required to record a hole score for a hole not finished, not played, or not played under the Rules of Golf, and to adjust any hole score when it is higher than the maximum number allowed of Net Double Bogey (Par + 2 + any handicap strokes received).

Each Team Captain is responsible for insuring that the ADJUSTED score for each of his players is entered on the Team Match Results/Posting Sheet following completion of play.

NOTE: <u>NEBGOLF IS RESPONSIBLE FOR POSTING ALL SCORES FROM</u> <u>INTERCLUB MATCHES AS COMPETITION SCORES</u>. HOST CAPTAINS <u>MUST</u> E-MAIL ADJUSTED SCORES ALONG WITH THE MATCH RESULTS TO THE NEBRASKA GOLF ASSOCIATION.

a. Incomplete Holes

If a player starts but does not complete a hole, he shall, for handicap purposes, record the score he most likely would have made if the hole had been completed, but such a score shall not be higher than Net Double Bogey (Par + 2 + any handicap strokes received).

b. Incomplete Rounds

If a match has been "closed out" before 18 holes have been played, the round is considered completed and players should leave the course. FOR HANDICAP PURPOSES, THE PLAYERS SHOULD RECORD "**NET PAR**" (PAR + ANY HANDICAP STROKES RECEIVED) FOR THE HOLES NOT PLAYED. If players decide to play in, they must continue to follow the Rules of Golf and Rules of Handicapping.

c. Less Than 14 Holes Played - If a match is closed out before 14 holes are played, a nine-hole score must be posted.

11. LOCAL RULES AND "PREFERRED LIES"

a. Local Rules

Any local rules that are to be in effect during Team Match play, must appear printed on

the club scorecard, or be published and distributed to all players in advance of the start of the match.

b. "Preferred Lies"

In the event that a course has adopted a local rule for "preferred lies", it is recommended that this local rule be suspended during any Team Match competition at that course. If it becomes absolutely necessary to use "preferred lies", the procedure for it shall be mutually agreed upon by both Team Captains in advance of the start of the match (Reference: Model Local Rule E-3 - "Preferred Lies", Official Guide to The Rules of Golf).

12. COURSE SET-UP

The back tees should be used for the gross match. The set of tees most commonly used by the **MEN'S CLUB** should be used for the handicapped matches. <u>At most</u> participating clubs this will be the middle set of markers. However, if Team Captains MUTUALLY AGREE, PRIOR TO THE DATE OF THE MATCH, a different set of markers may be used. Tee markers should be placed so that the course plays to its rated length. All markers DO NOT have to be placed at the permanent markers to achieve this length; however, unless course conditions dictate, variation from the permanent markers should not exceed 10 yards.

13. TRANSPORTATION AND CADDIES

Automotive transportation will be permitted subject to the host club's rules and regulations governing the use of golf cars. In the event that caddies are available at the host club, an equal number of caddies should be available for each team.

14. <u>ADVICE</u>

In the event a Four-Ball match is closed out, the players who were partners no longer remain as such and may no longer give advice to each other except as it pertains to the Rules of Golf or matters of public information. Any advice given at the point (e.g., line of play or club selection) would be in violation of Rule 10.2 and subject the player(s) to penalty. (EXCEPTION: If a player has finished both the Four-Ball match and his individual match he may now serve as his former partner's caddie and be allowed to give advice. A player who chooses to serve as a caddie in such a circumstance, MAY NOT continue to play.)

NOTE: Any non-playing team captain may give advice to members of the team. The individual acting as the non-playing team captain must be identified to the opposing team captain. Any breach of the rules by the non-playing team captain will result in the applicable penalty applied to the player whose ball is involved.

15. FEWER THAN 8 PLAYERS

When a team has fewer than 8 players for a match, it may:

Use a substitute in accordance with the proper handicap sequence (Reference Rule 7c(2); or

Play with fewer players by playing a one-man team against the opponent's two-man team. The one-man team may be placed in any position in the line-up, as long as he is in

proper Handicap Index sequence, and may play only one opponent individually in addition to the Four-Ball match.

16. POSTPONEMENTS/SUSPENSION OF PLAY

a. All Team Matches are to be played as scheduled unless postponed/suspended by course management or mutual agreement of the Team Captains involved.

<u>Postponement.</u> Postponement is defined as the failure to commence play as scheduled or to continue play as scheduled due to unplayable conditions.

<u>Suspension</u>. Suspension is defined as the temporary halting of play due to unplayable conditions.

Procedures under postponement/suspension

(1) If the match is postponed by either course management or mutual agreement of the Team Captains and fewer than 9 holes have been played in <u>any</u> of the matches, the entire match <u>must</u> be rescheduled. (It is not necessary that the same players participate in the make-up match).

(2) If the match is postponed and <u>all</u> players have completed 9 holes, the match stands as completed at the time play is halted, and Team Captains will verify the results of each match <u>through</u> the number of holes <u>completed</u> and record and attest the results prior to leaving the course.

(3) When play is suspended, if the players are between the play of two holes, they should not resume play until ordered to do so. If they are in the process of playing a hole, they have the option of marking the position of their ball or completing play of the hole, unless the suspension is due to a dangerous situation (i.e. lightning) then play must be halted immediately. They may not, after being notified of the suspension, commence play of another hole.

(4) If play is resumed after suspension but with certain conditions imposed (e.g. no golf carts, preferred lies, etc.) play will continue from the point at which it was suspended and the conditions imposed shall remain in effect for the remainder of the round.

(5) If suspended play cannot be resumed, or if Team Captains mutually agree not to resume play, the match is considered to be postponed and shall be treated as prescribed herein.

(6) All postponements, for whatever reason, must be rescheduled on the course for which originally scheduled, at the earliest available date mutually agreeable to both Team Captains.

(7) The NebGolf office must be notified of all make-up dates for postponed matches and all such matches must be completed prior to July 31, unless otherwise approved NebGolf. Any match not completed by that date, will be treated as "No Match" for both teams in determining final group standings.

17. FORFIETS

In the event that a match is forfeited, the team that forfeits will receive 0 points towards their overall standings. The opponent will receive 1 point towards their overall standings and 12 points towards their match points.

18. WITHDRAWAL

The withdrawal of a team at any time after the schedule has been announced will result in ineligibility for Interclub play until the second year following the year of withdrawal. If a team withdraws, or a match is not completed by July 31, the group standings will stand as played.

19. MATCH PLAY RULING REQUEST

Team Captains should insure that all of their players are familiar with the procedure for making a request for a ruling under Rule 20.1b(2), The Rules of Golf.

a. <u>Player's Responsibility</u>

(1) If a doubt or dispute arises between the players, and they cannot reach agreement, they MUST continue play without delay. Any request, if it is to be considered at a later time, MUST be made in time, as defined in Rule 20.1b(2), The Rules of Golf.

(2) The player making the request MUST inform his team representative of the circumstances as soon as possible or immediately upon conclusion of his match.

b. Team Representative's Responsibility

(1) The representative receiving the request shall immediately inform the opposing representative and attempt to reach agreement on the request.

(2) If the player making the request did not do so within the time limit provided in Rule 20.1b(2), the request shall not be considered .

(3) If the Team representatives determine that a request has been made in time, they shall resolve the issue under the Rules of Golf and adjust the results of the match accordingly.

19. PROTESTS

NebGolf will rule on all protests and its decision shall be final. No protest will be considered by NebGolf unless it pertains to the Rules of Golf and the following procedures have been followed.

a. Team Captain's Responsibility

(1) If the Team representatives have not been able to reach agreement on a question of rules, either representative may register a protest <u>AND</u> note it on the Interclub Match Results/Posting Sheet PRIOR TO SIGNING THE FORM. Once the form is signed the results are considered official and no later protest shall be considered by NebGolf except as provided herein.

(2) Within 24 hours following the match, the protesting Team Representative must notify NebGolf by phone (402) 505-4653 or email (jahrens@nebgolf.org) that a protest has been filed.

(3) Within 72 hours following the match <u>BOTH</u> representatives must submit written

support of their respective claims to NebGolf. (The statement may be submitted by email – jahrens@nebgolf.org).

b. NebGolf Actions

NebGolf will rule on all protests received and its decision shall be final.

(1) No protests shall be considered unless it fulfills all of the conditions and requirements set forth above. However, if NebGolf is satisfied that the team against which the protest was registered knew they gave the protesting team wrong information a later claim will be allowed.

(2) NebGolf will not consider any protest that does not pertain to the Rules of Golf.

20. DETERMINATION OF GROUP WINNERS

Group winners will be determined at the end of the regular season by awarding each match with 2 points for a win, 1 point for a tie and 0 points for a loss.

In the event of a points tie between two teams that played against each other during the regular season, the Group Winner will be determined by the cumulative number of points earned by the two tied teams in their match against **each other**.

In the event that a tie still exists or the teams did not play each other OR IF MORE THAN TWO TEAMS HAVE IDENTICAL POINTS RECORDS - the team with highest cumulative number of points earned in ALL regular season matches will be declared the Group Winner. Further ties will be determined by lot.

21. THE PLAYOFFS - INTERCLUB CHAMPIONSHIP

All group winners will advance to the first round of the playoffs (quarterfinals). In addition to the group winners, wildcards will be used to fill the 8 playoff spots. The wildcards will be the top club(s) in terms of points that did not win their group. In case of a tie in points, the club(s) with the highest total of match points will be given the wildcard spot(s).

Clubs in the playoffs will be paired by NebGolf based on geographic region. Quarterfinal winners qualify to compete in the Final Four Championship Matches at Wild Horse Golf Club Monday, September 18. Practice rounds will take place Sunday afternoon, September 17 along with other social activities.

Playoff matches will be conducted according to all regular Team Match rules with the following deviations:

For the Final Four Championship at Wild Horse GC, ONLY players who have played in at least one regular season match OR quarterfinal match are eligible.

a. <u>Ties.</u> In the event of a tie in a playoff match, there shall be a hole-by-hole playoff between <u>only</u> one group from each club determined by blind draw.

(1) The hole-by-hole playoff will start on the <u>same</u> hole as the original match unless otherwise agreed upon by the captains (or otherwise decided by NebGolf at the championship).

(2) The hole-by-hole playoff will involve the same format of play as used during the

regular match (i.e. two individual matches and one Four-Ball match in each foursome).

(3) Two points shall be awarded for each hole won in the individual matches, and two points for each hole won in the Four-Ball match. If a hole is halved, 1 point shall be awarded to each team. Total possible points for one two-man team on a playoff hole is six (6).

(4) The team accumulating the most points on the first playoff hole will be declared the winner of the match. If a tie still exists, the playoff will continue to the next hole and any subsequent holes until the tie is broken.

(5) The order of play and handicap stroke allocation for the sudden death playoff shall be the same as used for the regular match.

b. Postponement/Suspension of Play:

(1) Definitions. See paragraph 16.